

large scale study

working process in the large scale

processing information of Oslo large

large scale study

working process in the large scale

the processing results from the local scale studies (on the right side) are applied to the processed information of Oslo large

several visual analysis, including population, topography and information build up into primary the more basic for generating a surface
the surface are results of the same data, made in different resolution

Interaction of previous Oslo analysis in two resolutions

approximation between those two (Orthogonal triangulation between intersections)

Interpretation, 3D virtual study for directions within the city

placing the sound, colourlight and soundcolour waves intersections into directions

sound + radio

colour

soundcolour

all together

approximation, intersection points of waves intersections

sound + radio

colour

soundcolour

from all together

all together

interpretation of intersection points in three scales
The types of the system of installation within the city

sound + radio

colour

soundcolour

from all together

all together 2

all together

pattern

the interrelated systems within the structure

all the systems are generated from one structure and they are mechanically as well as functionally interrelated

systems of moving structures, both types of the surfaces are covered by various view of making the system with partially overlapping elements
the partially random elements is also used for making some of the surface permeable, while the others are full, which creates more effective distastion

system of moving structure (Building), working in an antenna

system of shape memory alloys (material memory, elasticity)

system of moving structure is operated by the system of shape memory alloys that has different shapes in different temperatures
interrelationships that the structure moves according to the weather conditions in relation to its self geometry, material, etc.

the mesh "all together"

the pattern (the structure) applied to the mesh "all together"

the structure (the installation)

in a suburb, the structure has strong role in integration and/or identification with the city
there was registered very strong public events, acting while the sound condition has more detail character (leafs, grass, wind, etc.) with the city sounds of citybus, bus, ground sound of the motorway
on the other hand the visual stimuli is oriented to the long distance view of surrounding nature and city landscape, the quality of detail and urban scale is lacking

this sample is from Bjørke, the area is built up by carpets of uniform small family houses and large iron buildings, motorways etc.
the scale somewhere is lacking
there was general is not one of the most critical outcome example of this type of suburbia
it is identical for being like border line and/or diffusion between an idealistic idea of living in the "nature" and urban

this is a crossing on the way to Bjørke from the city
it is a border line of the city and periphery and serves as a crossing of public city transport for both of those two while the housing is developed in urban character, the traffic building already reminds suburbia

local scale studies

processing of registered samples in selected locations

the results of the local scale data processing are applied to the large scale study (on the left side, second row)

between Bjørke and Økern

sound processing

radio processing

image colour processing

soundcolour - visual aspect of sound

wavelet signal analysis

wavelet signal analysis highlighted into space

audible sound and radio signal together

sections in time moments

rotations of decompositions of gaussian blur of the images

rotations of decompositions of the visual aspect of sound

Pilestredet

sound processing

radio processing

image colour processing

soundcolour - visual aspect of sound

wavelet signal analysis

wavelet signal analysis highlighted into space

audible sound and radio signal together

sections in time moments

rotations of decompositions of gaussian blur of the images

rotations of decompositions of the visual aspect of sound

Lysaker

sound processing

radio processing

image colour processing

soundcolour - visual aspect of sound

wavelet signal analysis

wavelet signal analysis highlighted into space

audible sound and radio signal together

sections in time moments

rotations of decompositions of gaussian blur of the images

rotations of decompositions of the visual aspect of sound

the system of moving structure

the system of moving structure is developed by the combination of micado folding and frame structure

they parasitize on the existing infrastructure, fasades of the buildings, etc.

physical modeling

development of the structure and interaction in more scales

the higher level of interdependency offers both, more possibilities as well as necessary regulation

paper folding structure helps as an abstract level of structural development and understanding
supports a reading of possibilities for real structure application
in fact, and not fully consciously, all the principles from the paper folding development here are applied in final metal rods structure

the moving system developed from unconceivable structure with eight rods in one joint, through self regulating one cell dominance based structure the communication between separate cells was difficult, to the system, where separate cell is more spatial than structural form
each cell is basically created by eight surroundings cells
the below models are developed for interaction

at the end, the final design structure requires only flexible tripple joints
these were designed on split hierarchical system

holoslo - the penetrating of latent

marie davidová

environmental project for the city of oslo

diploma summer 2007

supervizors : per kartvedt & birger sevaldson

department of architecture - aho