

Learning & Teaching Conference Abstract

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TITLE: Designing & Delivery of Interprofessional Education: Interprofessional Falls Simulation

INTRODUCTION: A level 5 falls simulation was developed for undergraduate healthcare students. Interprofessional simulation improves team performance and communication skills.¹ Falls are a major public health problem globally with older people and younger children being at high-risk.²

DESIGN & DELIVERY

A one hour falls simulation scenario was designed including a facilitator and student guide by an interprofessional working group. Staff training was delivered to support facilitation and debriefing skills. An online JISC student evaluation survey was developed incorporating the SPICE-R tool³ for IPE and to gain qualitative feedback. A separate online evaluation form was created for facilitators.

RESULTS

The falls scenario was successfully implemented and evaluated across seven undergraduate programmes between September-November 2023.

DISCUSSION

This was a successful first run of this simulation for healthcare students. It introduced students to interprofessional team working in a simulated environment pre-registration. The session will be lengthened in response to evaluations. Facilitators felt the co-debrief was valuable in role modelling interprofessional working.

REFERENCES

¹Blackmore, A., Kasfiki, E.V. and Purva, M. (2020) Simulation-based education to improve communication skills: a systematic review of the past decade, *Human Resource Health*, 18(1):2 doi.org/10.1186/s12960-019-0411- C3.

²World Health Organisation (WHO) (2021) Falls, *World Health Organisation*, [Falls \(who.int\)](https://www.who.int) [Accessed 16.4.24].